

COWI

Presentation of textured 3D-city



Areas of use of Skyline software



Sketching - fine tool



Spatial sketch models



Town planning

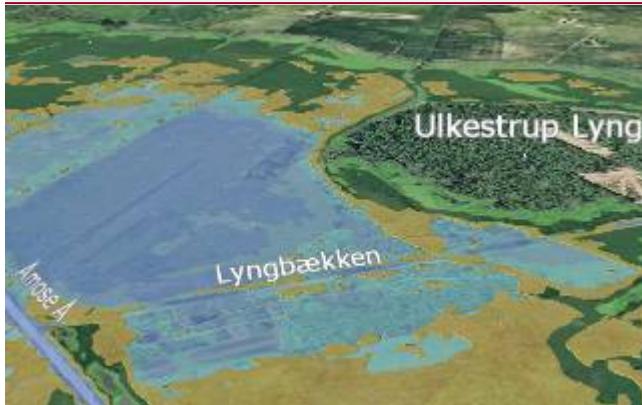


Area dispositions

Areas of use of Skyline software



Simulating - fine tool



Water level



Sun and shadows



Traffic

Areas of use of Skyline software

Presentation - limited tool



Interiors



Atmosphere collage



Traffic

Sketching 3D citymodels



Klasse 1:
Klasse 2:
Klasse 3:



Sketching



Sketching



7
4/6 2008

Kristian Borre
GIS og IT

COWI

Sketching



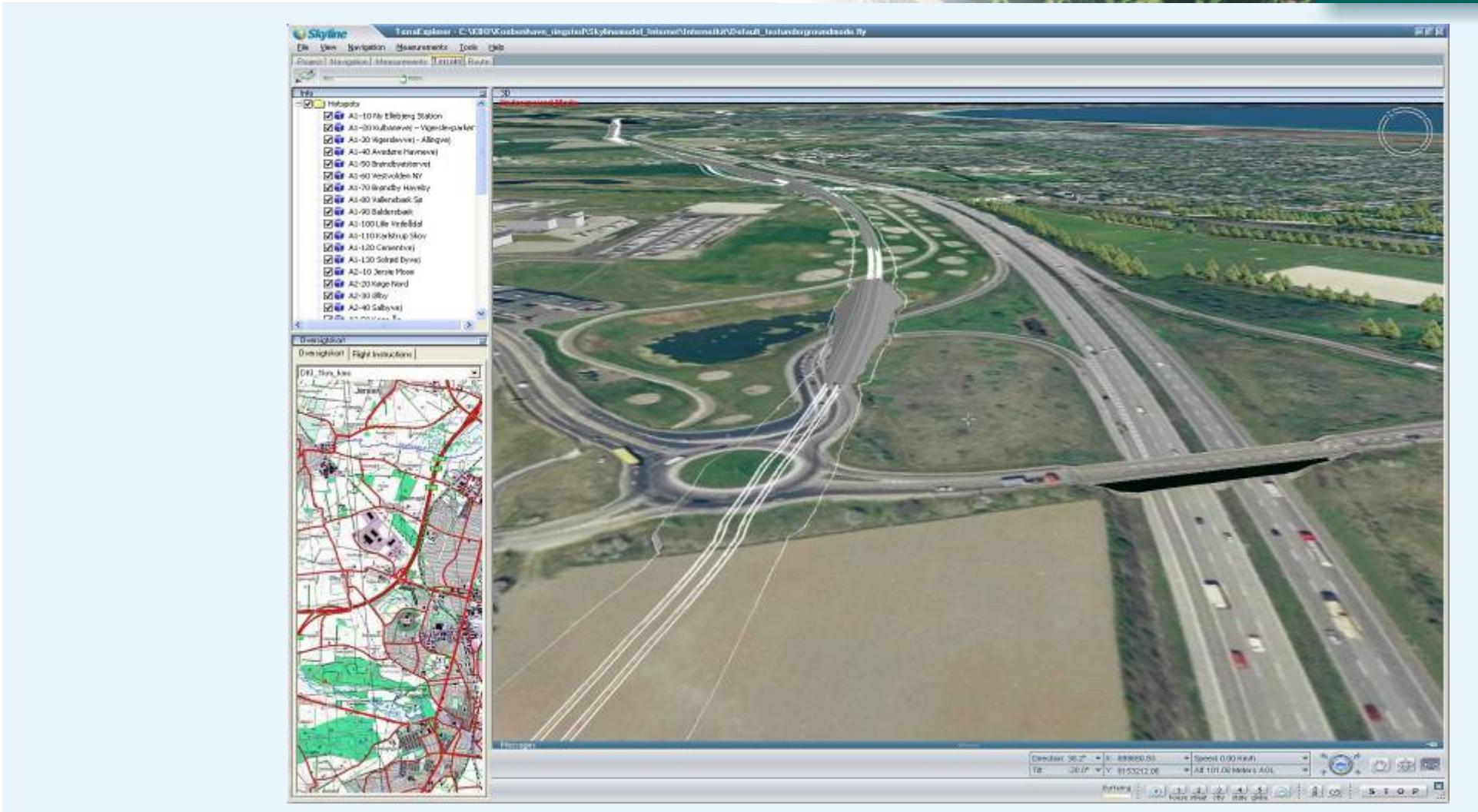
New possibilities with 5.1



New possibilities with 5.1



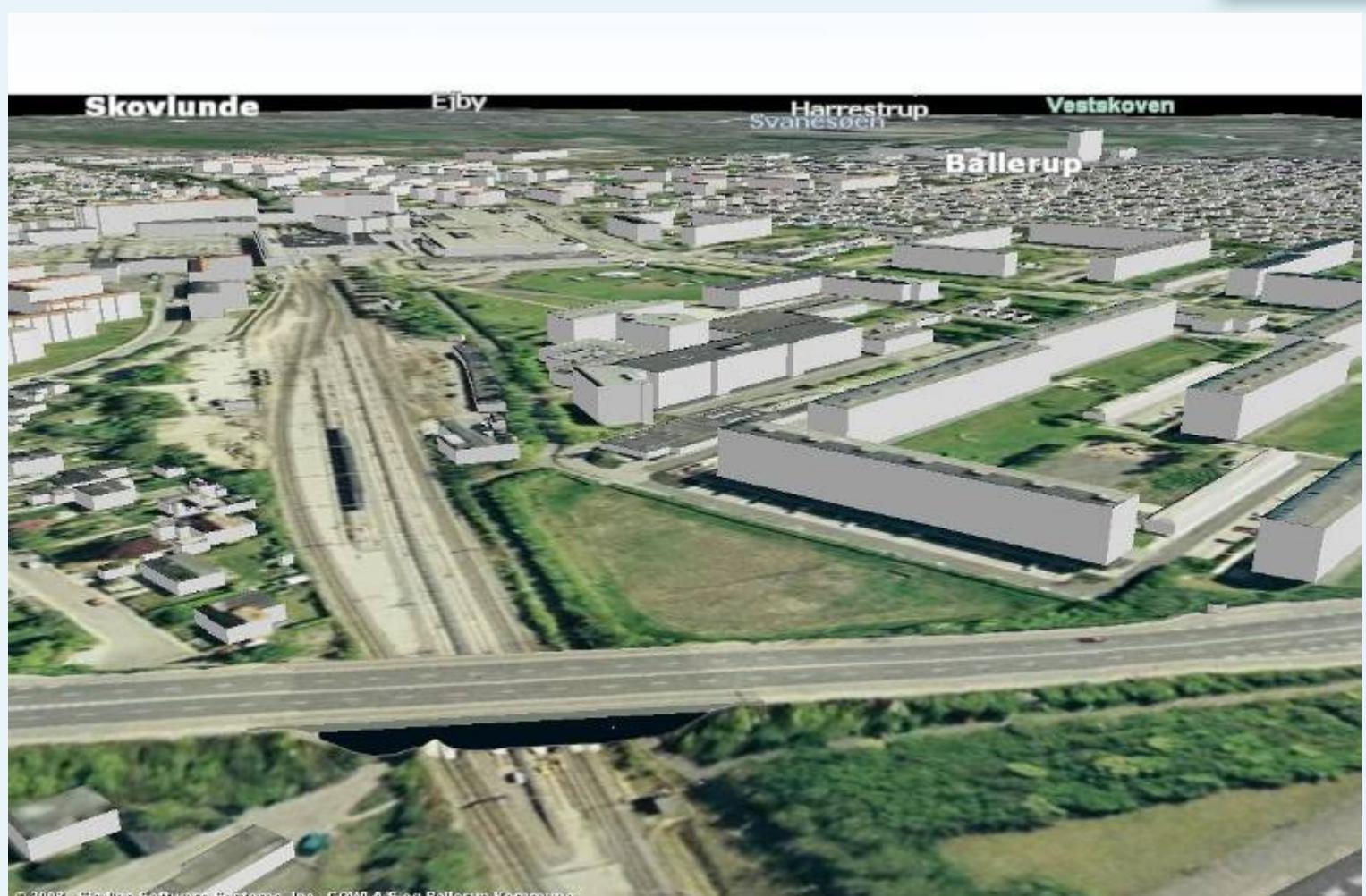
New possibilities with 5.1



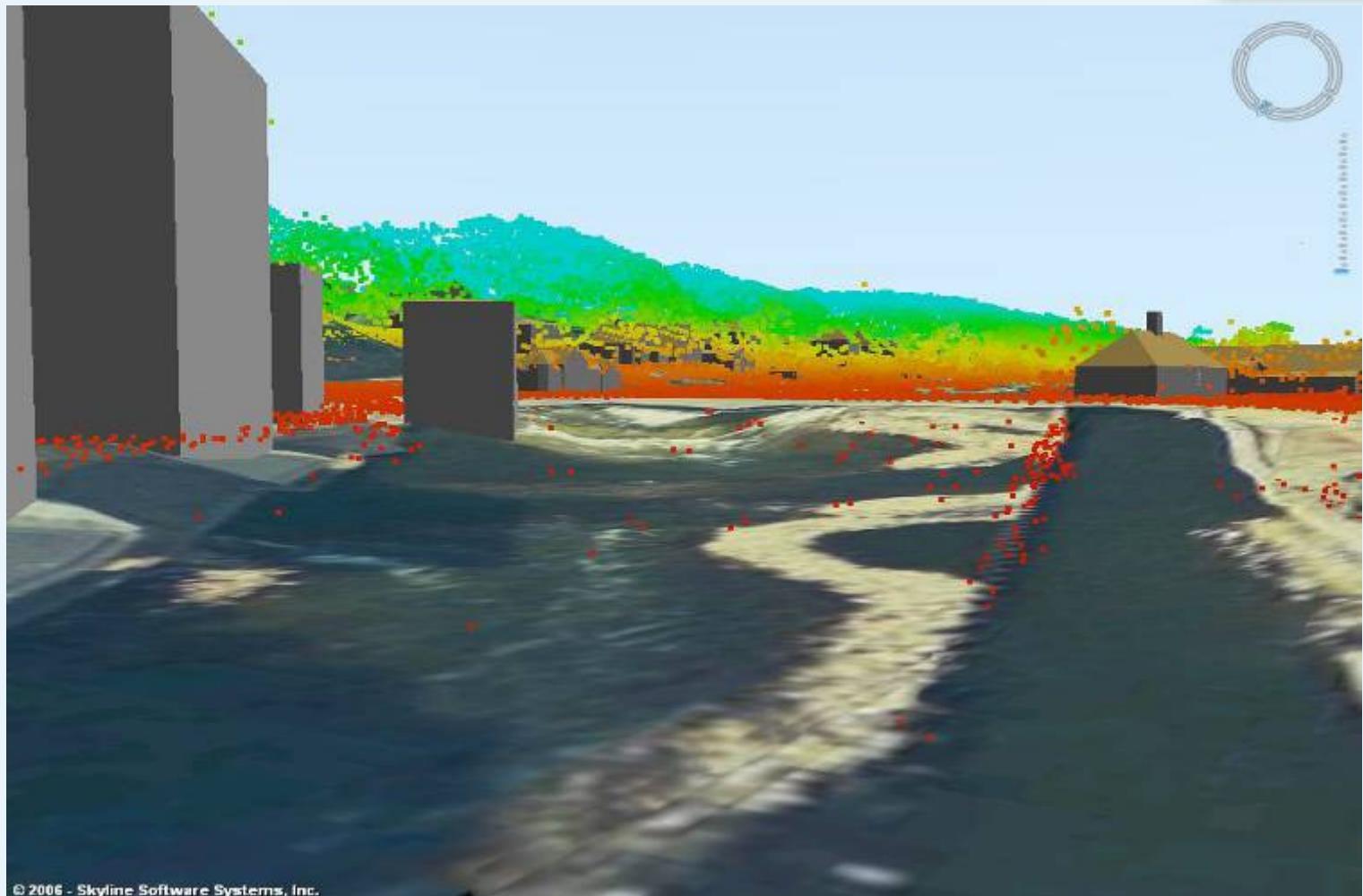
New possibilities with 5.1



New possibilities with 5.1



New possibilities with 5.1



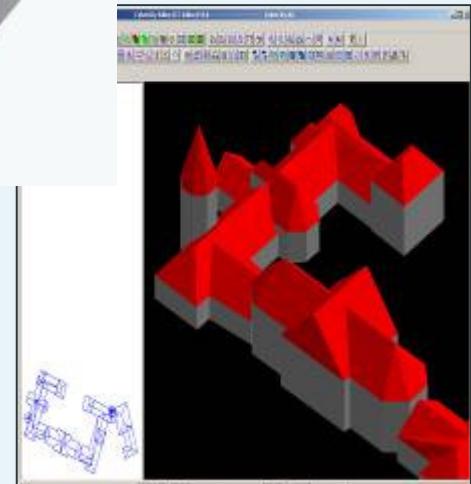
New possibilities with 5.1



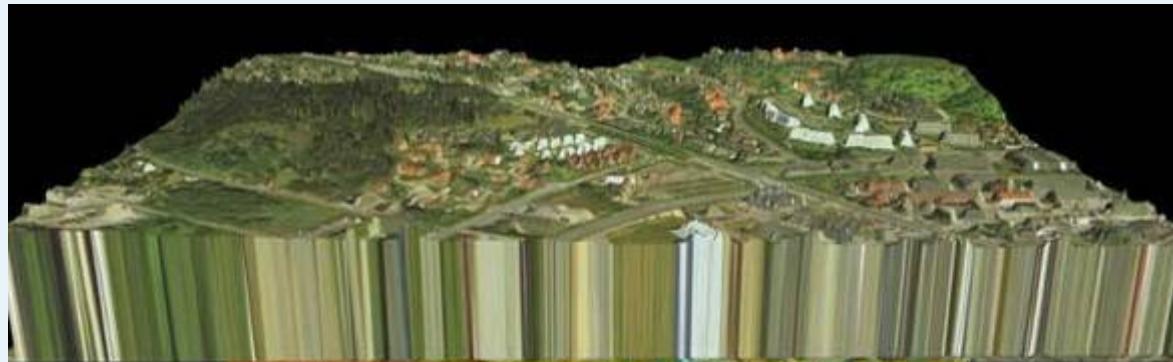
*Production of full textured large
3D-citymodel*



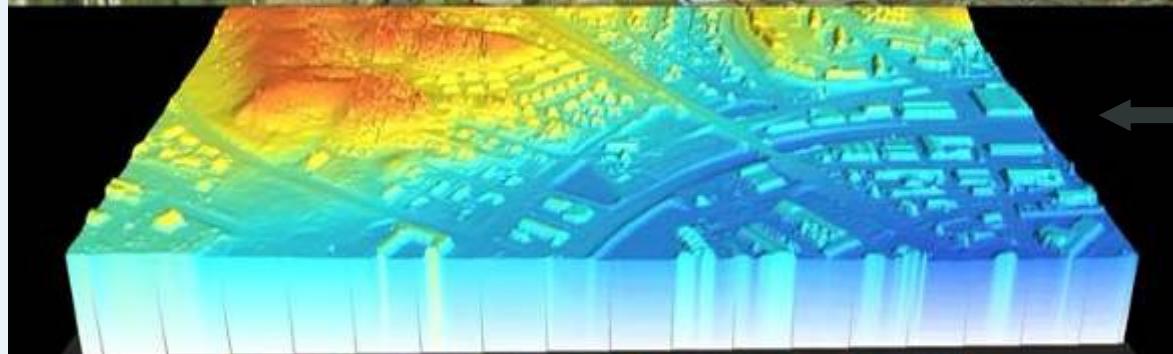
Dataflow



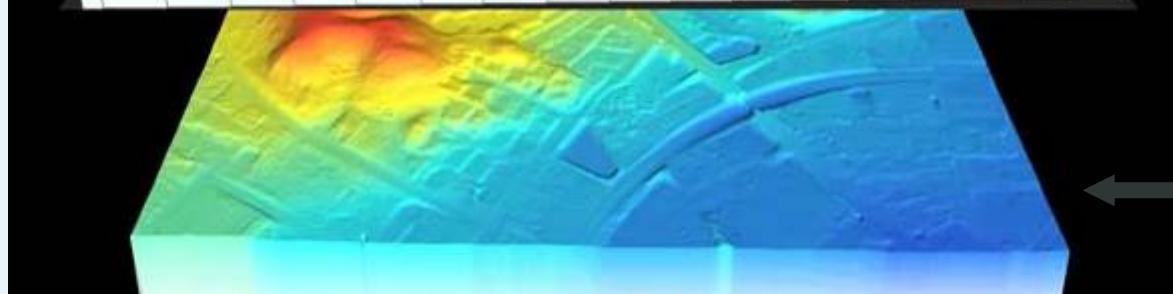
Landscape model



Laser scanned height model

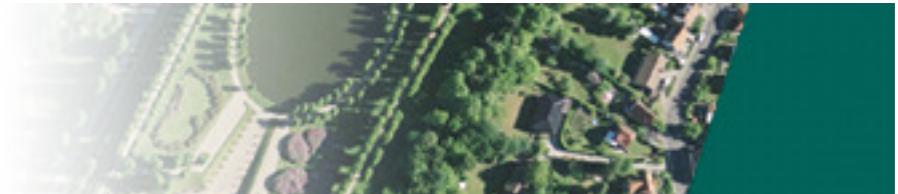


Surface model, DSM



Terrain model, DTM

Oblique Images



Produktions of 3D-citymodels



- The productions of 3D-citymodels is done in Kampsax India Limited (KIL) part of COWI.





For Help, press F1

690731,14:5334410,58; 607,82





